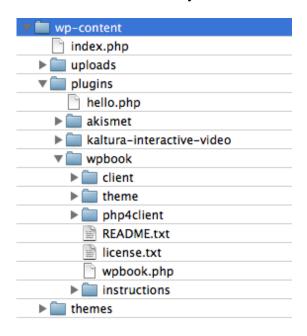


Installation Instructions

1. Upload Plugin to WordPress

Copy the entire wpbook directory into your wordpress plugins folder, /wp-content/plugins/

You should have a directory structure like this (of course you'll likely have different plugins installed):



2. Create Facebook App

Set up a New Application at http://www.facebook.com/developers/, obtaining a secret and API key.

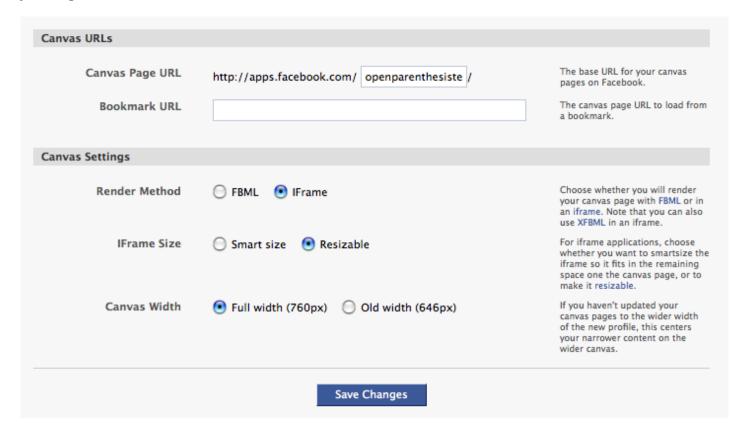


Set the callback url to your blog url, including a trailing slash. (Example: http://www.yourblogurl.com/)

Callback URL	http://www.icanhastofu.com/bl	og/wordpress/	Where to redirect users after they authorize your application.
Description			The plaintext description of your application.
Icon		Change your icon	The image that appears next to your application name throughou Facebook. Limit: 16x16 px
Logo		Change your logo	The image that appears in the Application Directory and with your requests. Limit: 75x75 px
Language	English (US)		The native language of your application.
Developers	John Eckman		Developers can edit this application and see it in sandbox
	Start typing a friend's name		mode. These names also appear on your application's About page.

For canvas url, you just need something *all lower case*, unique, with no spaces, and no trailing slash. Remember it.

Set the application to use an iFrame, not fbml, and to "resizable" NOT "smart size." (Using iFrames lets you use javascript, objects, and other tags not allowed in FBML inside blog posts, setting to resizable enables Facebook javascript to resize the iframe to the content).



3. Activate the Plugin

Login to Wordpress Admin and activate the plugin

4. Fill out Plugin Settings

Using the WPBook menu, (Dashboard->Settings->WPBook) fill in the appropriate information including Facebook application secret and API keys, as well as your application canvas url.

Set Up Your Facebook Application

Save

This plugin allows you to embed your blog into the Facebook canvas, and in future versions - users who have installed the app will be able to receive notifications upon new blog posts.

To use this app, you must register for an API key at http://www.facebook.com/developers/.
Follow the link and click "set up a new application." After you've obtained the necessary info,

	fill in both your application's API and Secret keys.		
2.	Enter Your Facebook Application's API Key:		
	St. Black Till St. Se Str. Tile St. Section 1		
3.	Enter Your Facebook Application's Secret:		
	#Third and Title Control of the Cont		
4.	 Enter Your Facebook Application's Canvas Page URL, NOT INCLUDING "http://apps.facebook.com/" 		
	openparenthesistest		
5.	☑ Show Invite Friends Link		
6.	✓ Allow comments inside Facebook		
	■ Require Comment Authors E-mail Address		
7.	☑ Give WPBook Credit (in Facebook)		
8.	☑ Enable "Share This Post" (in Facebook)		
9.	■ Enable "view post at external site" link		
10.	Link Position for share button and external link button (on both single and list views): □Top • Bottom		
11.	■ Enable Facebook users to add your app to their profile		

Enabling the "Show Invite Friends Link" will show a link inside Facebook when viewing your application which allows users to send invites to their friends.



Comments inside Facebook can be enabled or disabled without any impact on comments when your blog is viewed outside Facebook. If you have comments enabled, you can optionally require users to provide their email address. (Facebook does not allow access to the user's email address, so you can really only ask users to provide one, not prefill it automatically).

The "Give WPBook credit" option adds a line at the bottom of your Facebook application pages which says "This Facebook application powered by the WPBook plugin for Wordpress" - I'd love it if you would leave this enabled but it is not required.

The "Share this post" links can also be enabled or disabled. If they are enabled, they will allow the user to "share" your blog posts using the built in Facebook Share mechanism, including sending a message to friends or posting in their profile.



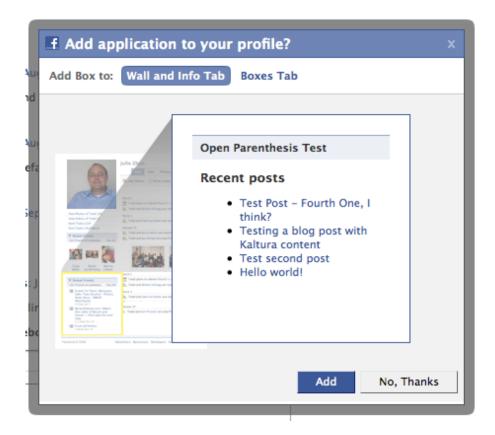
The "Enable 'view post at external site' link" enables a link to each blog post at your full blog url (outside Facebook). This is useful to get folks going to your blog outside Facebook, to see it full size/theme etc.

The "Link position for share button and external link button" option determines where, within each post, those two links will appear - either at the top of the post (before the post content) or at the bottom of the post (after the post content).

"Enable Facebook users to add your app to their profile" will show an "Add to Profile" button for users viewing the app inside Facebook - this lets them choose to add the application to their profile.



Here's what the user should see when they click that "add to profile" link:



And here's what the added profile section will look like:



Note that the "add to profile" link is not shown to users who have already added the app to their profiles

5. Add Application to Pages

Follow these directions to add your application to Facebook pages, not user profiles. This is a bit complicated, but isn't the kind of thing you should have to do often.

You'll need to enable "Pages" and "User Profiles" in the "Authorization" tab of the Facebook settings.



To add to a Facebook page:

A. Go to your Facebook application's "About" page. (Easiest way is to go to the application itself, and click on

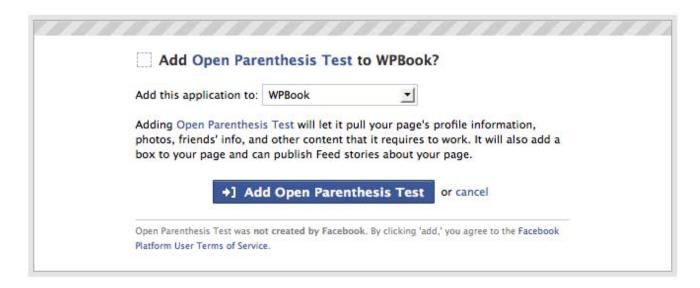
the application name at the bottom where it says "Page built by").

```
Page built by Open Parenthesis Test = Contact = Report
```

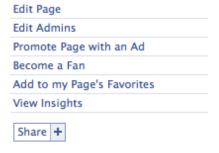
B. Click on "Add to Page" in the right column. (If that doesn't appear, you haven't enabled "Pages" in the Facebook Settings for your application - authorization tab - or you don't own any pages.)



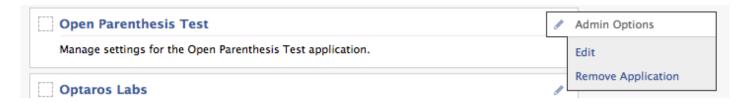
Facebook will ask you to confirm that you are adding the app to a page



C. Go back to the page to which you added the app, and click on "edit page."



D. While looking at the page in edit view, find your application in the list of applications on that page. Click on the little pencil in the upper right hand corner of the box for your application, and choose edit



E. You should be taken to a page which thanks you for adding the app.